

Gabryella Dilley

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OBJECTIVE

To obtain a position as a UI Lead or UI Architect for a company that understands the importance of and takes pride in creating maintainable and semantic code.

TECHNOLOGIES

Applications:

- Adobe Photoshop CS4, Image Ready CS4, Illustrator CS4, Flash CS4
- Microsoft Office
- Windows XP, 2000, 2007, Vista
- Mac OSX
- Subversion, Perforce
- Jira, Bugzilla
- Confluence, Google docs
- Ultra Edit, TextMate, Notepad++, Eclipse

Languages, Mark up and Practices:

- XHTML 1.0, HTML 4.0, HTML 5.0, XML
- CSS 2, CSS 3
- JavaScript/jQuery/YUI
- PHP, MVC
- JSP, Freemarker, Smarty
- Agile (Scrum, Sprints)
- Accessibility, SEO Standards
- Cross Browser Development
- Good development practices ie: W3C Validating
- Defining coding standards for front end

EXPERIENCE

2010-2011

Tallan

North Hollywood, Ca

SENIOR CONSULTANT

- **Disney Movies Online:** I developed new additions and functionality for Disney movies Online. When I started on this project I was tasked with bringing development standards up to date and fixing issues in the current code base.
- **UX:** As part of the UX team I created Best Practices Documentation as well as Standards Documentation. I attended UX meetings and gave input for solutions with organization and goals.

2007-2010

Huge Inc.

North Hollywood, Ca

SENIOR UI DEVELOPER

- **OPEN SKIES:** I developed new additions and functionality for Open Skies. Handed off the front end XHTML, CSS and JS pages to be integrated by back end developers as well as completed full integration in JSP. Worked in the existing code base to make improvements and add new functionality.
- **Disney's ToonTown:** Lead front end development. Defined coding standards for new development as well as

coded major structures and individual pages. Attended many client faced meetings.

- **Disney Family.com's:** Lead front end development of major releases, Travel and Community. Managed a team of 5 front end developers in daily tasks and new development. Defined coding standards for all Family.com's new development as well as coded major structures. Held daily developer meetings (scrum) to stay up to date with my teams' progress and tasks. Attended many client faced meetings as a lead for front end. Managed my teams' tasks and time.
- **History Channel:** Lead front end development of major release Expedition Africa. Developed the front end XHTML, CSS and JS structure and sub pages and assisted with integration into JSP templates.
- **Google Code Jam 2008:** Lead front end development. Created five XHTML, CSS and JavaScript template pages from design to be integrated by Google's back end developers.
- **ABC Music Lounge:** Assisted in the front end framework. Handed off the front end XHTML, CSS and JS structure and sub pages to be integrated by back end developers.
- **Pepsi Refresh:** Assisted in the front end developemnt. Handed off the front end XHTML and CSS to be integrated by back end developers.

2007-2007

EarthLink

Pasadena, Ca

SENIOR UI DEVELOPER

Maintained the websites front end as well as recoded individual pages. Developed individual pages for promotional purposes. Created daily email newsletters. Completed work on a PC in a windows environment.

2006-2007

Be Jane Inc.

Burbank, Ca

SENIOR UI DEVELOPER / UI DESIGNER

Maintained the websites front end as well as recoded individual pages integrated in Drupal's PHP framework. Created artwork and flash for sweepstakes, ads and front page content. Created XML articles and deployed to live server through administrative tools. Designed and coded monthly email newsletter as well as promotional email newsletters. Completed work on a PC in a Windows environment. Used Ultra Edit and Eclipse to hand code XHTML and CSS. Worked in a fast paced, start up environment.

2003-2006

Left Right Brain Creations

San Francisco, Ca

UI DEVELOPER / UI DESIGNER

Created multiple web page templates designed in Photoshop and hand coded HTML/XHTML, CSS, JavaScript using Ultra Edit on a PC in a Windows environment.

1999-Present

Gabryella Designs

Woodland Hills, Ca

SENIOR UI DEVELOPER / UI DESIGNER

Following a strict process of creating wireframes then creating templates designed in Photoshop and hand coded HTML/XHTML, CSS, JavaScript using Ultra Edit, Notepad++, Dreamweaver, Eclipse on a PC and Mac in a Windows and OSX environment.

REFERENCES

References are available on request.